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Coaches &
Mentors
Clinic

23Sep2010



Introduction

Purpose: Level Set the San Antonio Area on Cyber Patriot Participation to support the best possible outcomes for Cyber Patriot, the San Antonio Mayor's Cup, and Most Importantly, the schools and students participating in the competition.

- experiential learning in a discipline under-represented in many high school curricula
- fun!
- gain skills and knowledge valuable to the highest levels of educational attainment

Overview

- The Competition
- Technical Requirements
- Some Thoughts on Tactics
- Resources

Credit Where Credit's Due – SAIC, AFA, UTSA-CIAS

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THE COMPETITION

Cyber Patriot registration is Still Open!

Registration Open Thru... 8Oct2010

(a Coach [teacher]-centric process):

- 1) Two-step process: Coach is “verified,” then granted access***
- 2) Coach creates “team” & verifies students***
- 3) “Protected space” for coach/student/other team interaction within CRM system***
- 4) MSDN AA software to Coach***
- 5) Mentors selected by Coach***

**If you have any questions, please
e-mail info@uscyberpatriot.org!**



Some Particulars

Cost

- \$350 entry fee
- provides access to software, participant materials, and travel expenses for qualifying teams
- waived for CAP/JROTC teams whose headquarters have agreed to fund travel
- not due until the Coach has decided to field a team in the competition

Coaches/Mentors

- Your Role is especially important
- access to your minor students in a way that protects them and respects parental prerogatives
- ensuring the integrity of the competition during the online competition periods

Coaches Agreement

Volunteer coaches are vital to the success of this entire initiative!

The Cyber Patriot coach serves in dual roles.

- 1. On one hand, the coach is the teacher/mentor who guides the team through preparation for the competition.*
- 2. As importantly, the coach is a critical member of the Cyber Patriot management team who ensures:*

As a Cyber Patriot Coach, I agree to:

ACCESS TO STUDENTS:

- Coordinate parental notification and permissions*
- Coordinate and provide permission for any student/cadet to register in the Cyber Patriot CRM system.*
- Coordinate, arrange, and approve involvement with the team by any “Mentor(s)”*
- Abide by the Cyber Patriot Standards of Conduct attached to this document.*

ACADEMIC PROGRAM

- Deliver basic network security training to all assigned students/cadets < <http://www.highschoolcdc.com/>> (“Preparation tab).*
- Encourage students/cadets to devote some time each week to self-study/preparation for the competition.*

Coaches Agreement

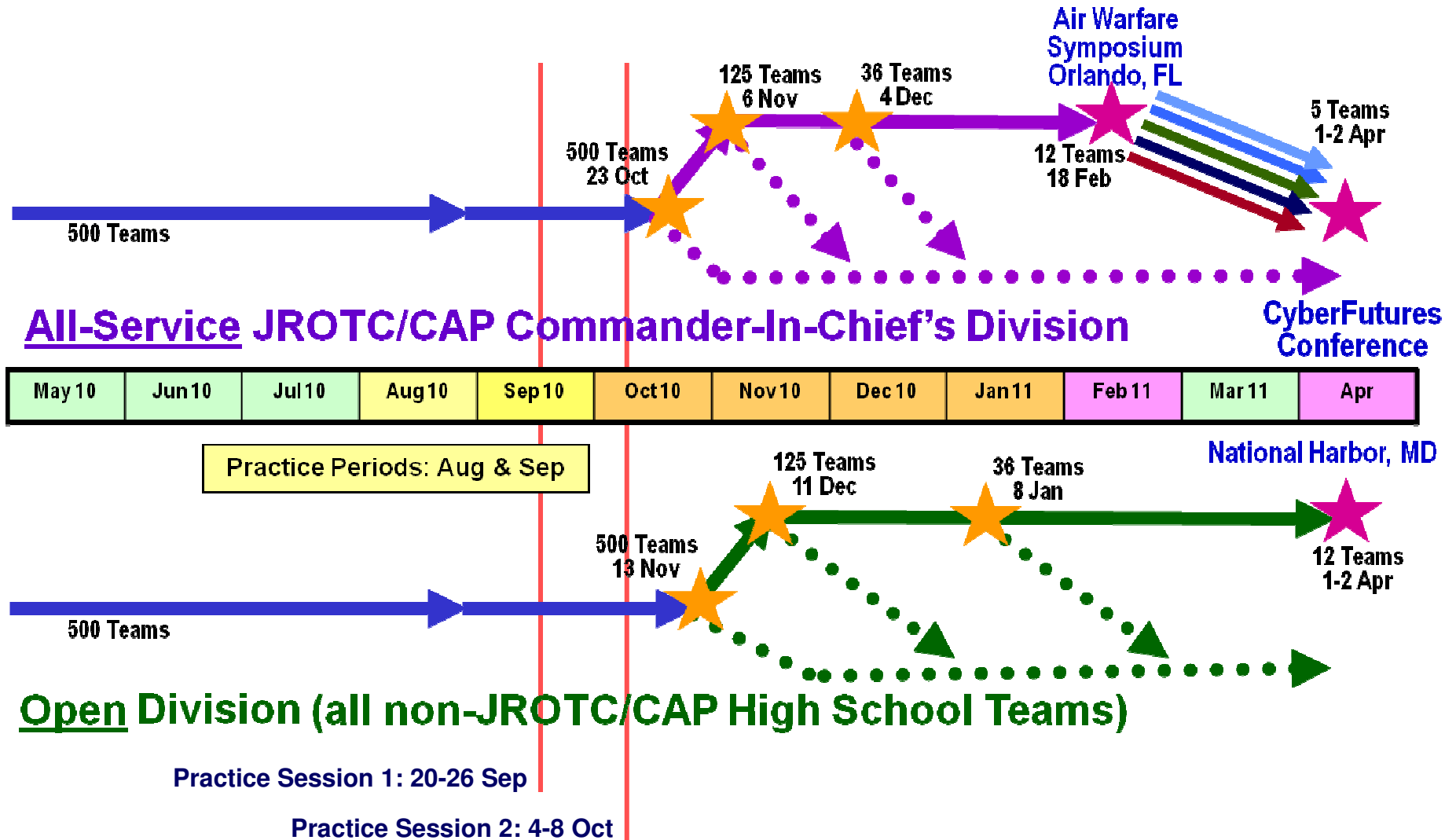
COMPETITION MANAGEMENT

- Select and designate primary and alternate competitors for each competition period.*
- Uphold the integrity of the competition by ensuring no more than five students participate*
- Ensure that all rules of the competition are strictly followed.*

COMPETITION LOGISTICS

- Coordinate and support all elements of the preparatory training and online competition rounds*
- Provide feedback to improve the entire program.*
- Should the team be selected for any of the in-person competitions, agree to coordinate logistics for the trip with the Cyber Patriot management team*
- Agree to accompany the team and be responsible for supervision and guardianship*
- I have read, understand, and agree to discharge the responsibilities described in the Cyber Patriot Coaches' Agreement to the best of my abilities.*

Key Dates



The Arena

SAIC CyberNEXS Platform

Support Available

- Game Play Instructions and Support
- Unix/Windows Security “Tutorials”
- WhitePapers on Training and Exercises

<http://www.saic.com/cybernexs/>



Practice Sessions

Purpose

- Ensure competition computers configured correctly
- No firewall issues blocking internet connection
- Students understand process for unlocking VMWARE images and connecting to Scoring Engine

Process

- Unlock and launch test target
- Register on scoring engine and get successful notification
- View individual web status page
- Attempt operations on test target
- Close Test Target

Practice Session 1 (20 Sep, 10:00am EDT to 26 Sep)

Practice Session 2 (4 Oct, 10:00am EDT to 8 Oct)

Game Play

1) Distributed Game

- typically used when a large number of people/teams compete, such as in practice or qualification rounds
- By pushing processing out to contestants' computers, we can run hundreds of simultaneous connections into the central scoring system (ScoreBot)
- To execute this game model
 - contestants download a mis-configured VMware® image from a central server
 - add a few small pieces of communication software to their computer
 - and they are ready to participate in a remote game
- At start, students download password to unlock the contents of the image
- Once unlocked, image attempts to connect into the ScoreBot, register, and receive a HTML page displaying status

Game Play

2) Centralized Game

- typically used after the qualification rounds have narrowed the field and there are only a few best of the best contestants
- exercise and score all of the key cyber defense skills:
 - ability to maintain critical services,
 - harden systems,
 - thwart attackers
 - and communicate to report status and seek assistance
- provides contestants with their own complete cyber defense live environment
 - Windows and UNIX operating systems
 - switches and router
 - firewalls and intrusion detection devices



TECHNICAL REQUIREMENTS

Technology Requirements

Minimum Requirements:

Hardware:

- 1 Ghz (Intel preferred) processor
- 2 GB RAM
- 20 GB of free disk space
- Keyboard & Mouse
- Network connection (DSL or better)
- 1024x768 or higher display
- (Optional) It is recommended to use a projector or large display to share the screen output with the rest of the team, but not required.

Software:

- Operating System (Windows 2000 or newer, recent VMware supported Linux, or Macintosh 10.4.11 or later)
- Web Browser
- ZIP client capable of handling encrypted ZIP files (7-Zip preferred)
- VMware Player (for Windows or Linux) or VMWare Fusion (for Macintosh)

For later Qualification Rounds with multiple (up to 3) VMs, a separate system for each VM is desired

Introduction to VMWare

Purpose: Cyber Patriot competitions and training materials make extensive use of VMware, a virtualization product that allows you to “run a computer within your computer”. This lesson will provide you with an introduction to VMware Player – a free product that will allow you to run virtual images on your computer.

NOTE: These instructions apply only to computers running a Windows operating system such as Vista, Windows 7, Windows XP, etc.

- If you are using a Linux-based system you will need a different version of the VMware software.
- If you are using a Macintosh you will need additional software, such as Fusion, as there is no VMware Player software available for Macintosh systems.

These instructions also assume there are no VMware products already installed on the system you are using.

Obtaining the VMware Player

The VMware Player software package is made available for free from VMware, a company that produces a variety of virtualization products. To obtain a copy of the VMware player software, follow these steps:

- 1. Open a web browser and go to www.VMware.com/products/player.
- 2. Click the “**Download**” button on the VMware Player home page. This will take you to a registration page.
- 3. You must **register for a free VMware account** with a valid email address in order to download the VMware player software.
- 4. After you register for a free VMware account, **check your email for the registration confirmation** from VMware.
- 5. Inside your registration confirmation from VMware there is **a link to download VMware products: <http://www.vmware.com/download>**.
- 6. **Click on the link** or enter <http://www.vmware.com/download> into your web browser.
- 7. **Click on “VMware Player” under the Desktop Downloads** category.
- 8. On the next page, scroll down and look for “VMware Player” under Product Downloads. **Click on “VMware Player”** to go to the version selection page.

Obtaining the VMware Player

- 9. On the next page, scroll down and look for **“VMware Player for Windows 32-bit and 64-bit”**.
- 10. If you are not already logged into your VMware account you created in step 3, on the next page you will need **to login to continue the download process**. Once you have logged in you will be taken to yet another web page asking you to **“Access Your Email to Activate and Access Your Free Download.”**
- 11. **Go back to the email account** you used to register for your VMware account and **check for a message from “The VMware Team”**. Inside that message will be a link **“Download VMware Player”**. **Click on that link** to go to the VMware Player Free Product Download page.
- 12. **Under the “Binaries” section look for “VMware Player for 32-bit and 64-bit Windows”** – this should be the first entry. **Click on the “Binary (.exe)” download** link to the right of the description and your VMware Player installer should begin to download.
- 13. **Once the installer has finished downloading, double-click it to begin the installation.**
- 14. **Follow the instruction** prompts to install VMware Player and be sure to reboot your system when prompted at the end of the installation.

VMware images

When you create or download a VMware image you may notice there are several files associated with that image. DO NOT make any changes to these files unless specifically instructed to do so. Modifying these files can severely impact the performance of your virtual image and may render it inoperable. Some of the file types you will see associated with a VMware image are:

- *.vmdk: Files ending in “.vmdk” are virtual disk files that VMware uses to simulate the hard drive for your virtual system. There may be one or more of these files associated with your virtual image as VMware allows you to split a single virtual disk into multiple 2GB files.
- *.vmx: Files ending in “.vmx” are VMware configuration files. These files contain details such as the type of hardware to simulate for the virtual system, the amount of memory to allow the virtual machine to use, and so on.
- *.nvram: This is the file that stores the state of the virtual machine's BIOS.

Downloading VMware image

You and your team will be downloading or receiving VMware images for Cyber Patriot training and competitions. Any time you download a Cyber Patriot image it is extremely important that you verify you have a “clean” download. You may do this by matching the checksum of the file you downloaded with the checksum displayed on the web page where you downloaded the Cyber Patriot image.

- A checksum is a mathematical calculation based on the data contained in a file – matching checksums allows you to determine if a file has been corrupted or modified from its original state.
- If the checksum of the file you downloaded does not match the checksum displayed on the web page where you downloaded the file you must download the image again. While the file may seem “okay”, if the checksums do not match a variety of unexpected errors could occur.

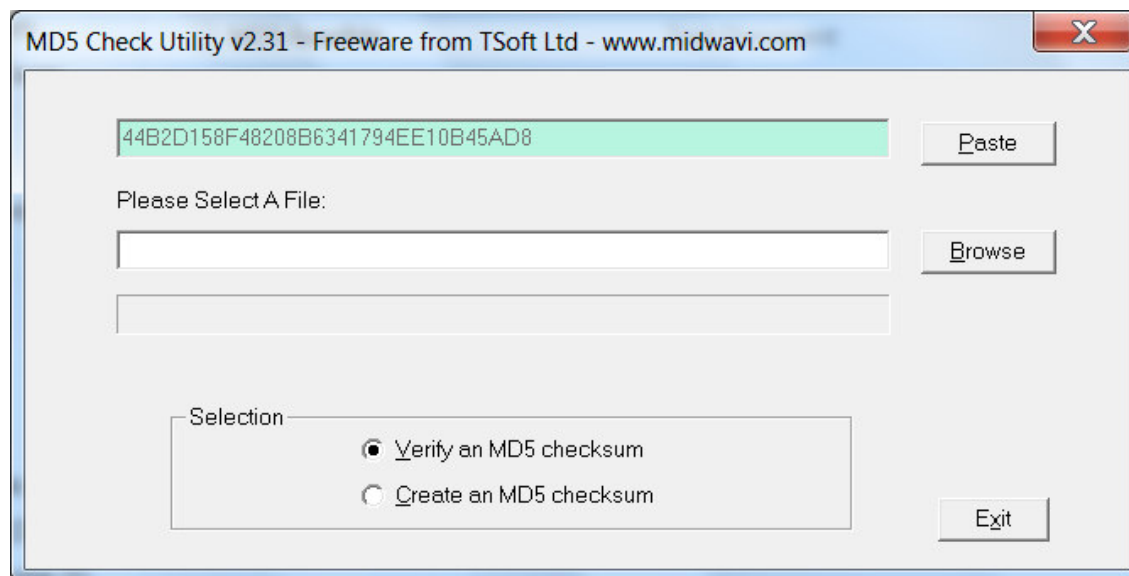
VMware also hosts a Virtual Appliance Marketplace at <http://www.vmware.com/appliances/>. Here you can download over 1,000 pre-built VMware images containing everything from different operating systems to demonstrations of security and network management products.

- Cyber Patriot is in no way affiliated with the Virtual Application Marketplace or any of the content made available through the marketplace.
- Users download and use the virtual appliances at their own risk.

Verifying Downloads

Prior to unzipping any virtual image you download as part of the Cyber Patriot program, you should verify that you received a “clean” download of the image by matching the checksum of the zip file you downloaded to the checksum of the zip file on the web server by following these simple steps.

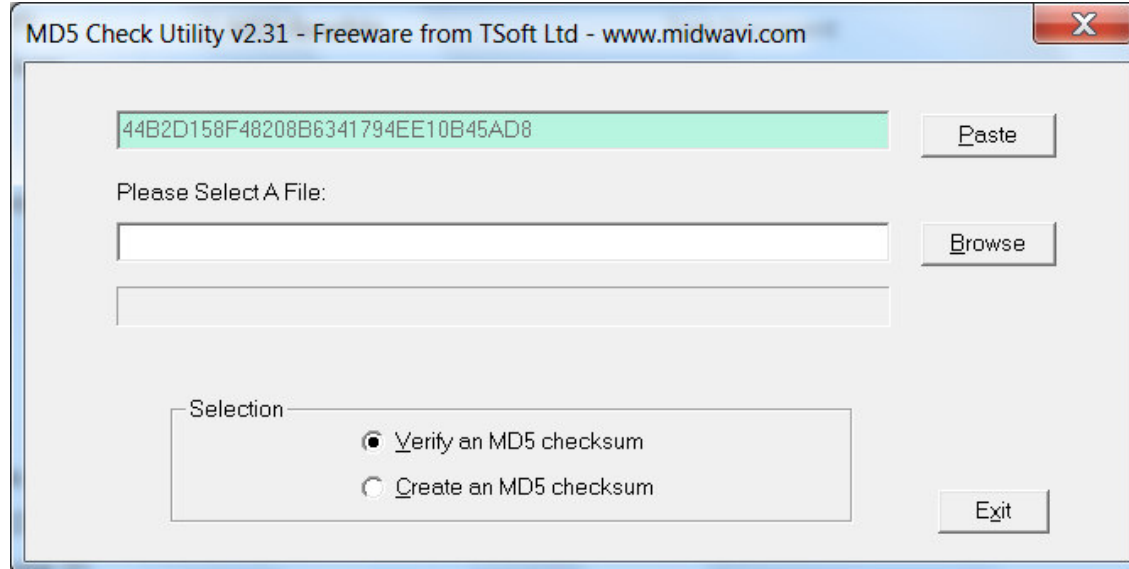
- 1. Download “md5.exe” from <http://www.highschoolcdc.com/html/downloads.html>
- 2. Double-click “md5.exe” to launch the checksum program (it may show up as an application labeled “md5” on your system if you are hiding file extensions). When launched the program should look something like this:



NOTE: If you are familiar with verifying MD5 checksums you may use any program you wish to verify your downloaded zip file. MD5 Check Utility is a free utility from TSoft Ltd and is not owned, controlled, or officially endorsed by Cyber Patriot.

Verifying Downloads

- 3. The top field contains the checksum you wish to match from the “original” file.
 - If you look at <http://www.highschoolcdc.com/html/training.html> you will see the text “MD5 checksum = A204524A33A5B7D2DD33D58417F0069F” next to the FC12 Image.
 - The “A204524A33A5B7D2DD33D58417F0069F” is the value that should be placed in the top field if you are trying to verify the FC12 zip file
 - You can copy the value by copying it from the website and then clicking the “Paste” button in the MD5 Check Utility program (NOTE: The Ctrl-V shortcut does not work, you must use the Paste button)
- 4. After you have entered the original checksum click on the “Browse” button to bring up a file window where you can browse to and select the zip file you downloaded
 - Find the “FC12.zip” file on your system, select it in the file window, and then click “Open”.



Verifying Downloads

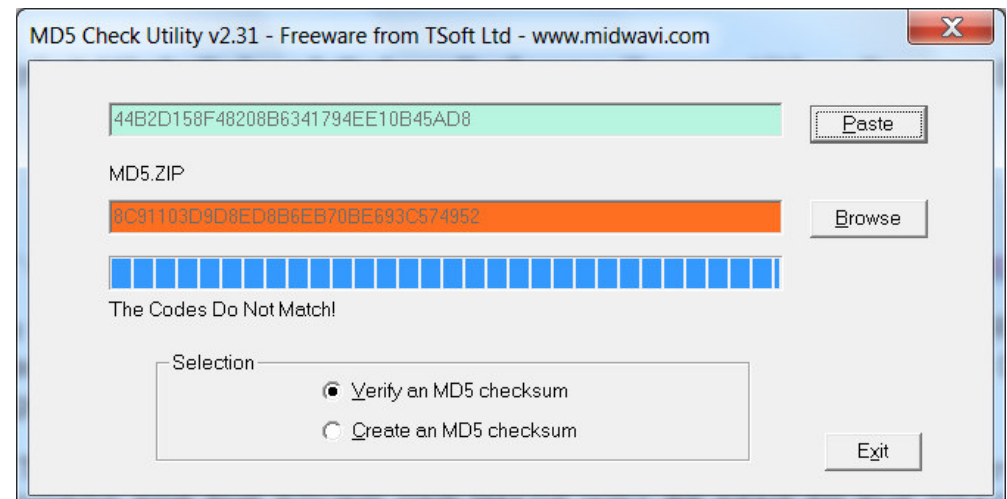
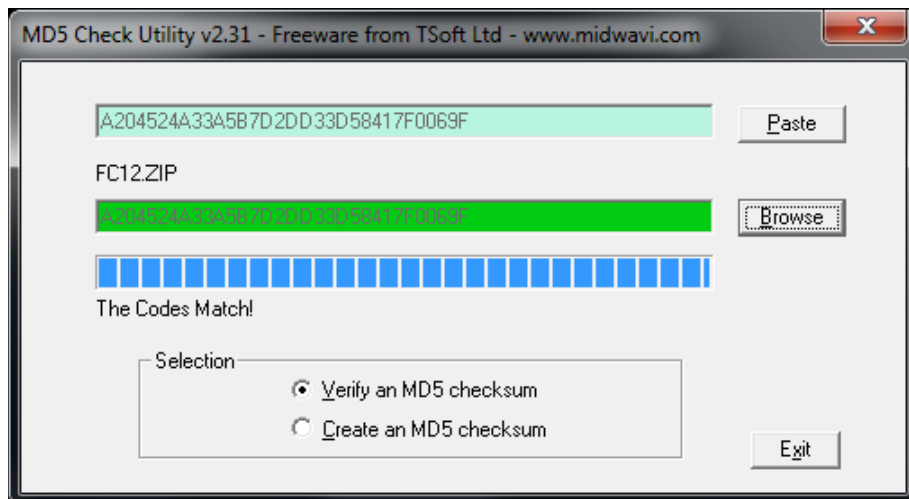
- 5. After you have selected the “FC12.zip” file and clicked “Open” the MD5 program will start to calculate the checksum of the zip file on your system. A progress meter increments as the checksum is calculated. Please note this can take a few moments depending on the speed of your computer.

6. If the checksums match, you should see this:

This means the file you have on your local system is the same as the file on the web server. You have a “clean” download and should now be able to unzip the file. Please do not attempt to unzip the file until you have verified that the checksums match

7. If the checksums do not match you will see something like this:

This means the zip file you downloaded does not match the zip file on the server and you have an incomplete or corrupt download. Please try downloading the “FC12.zip” again.



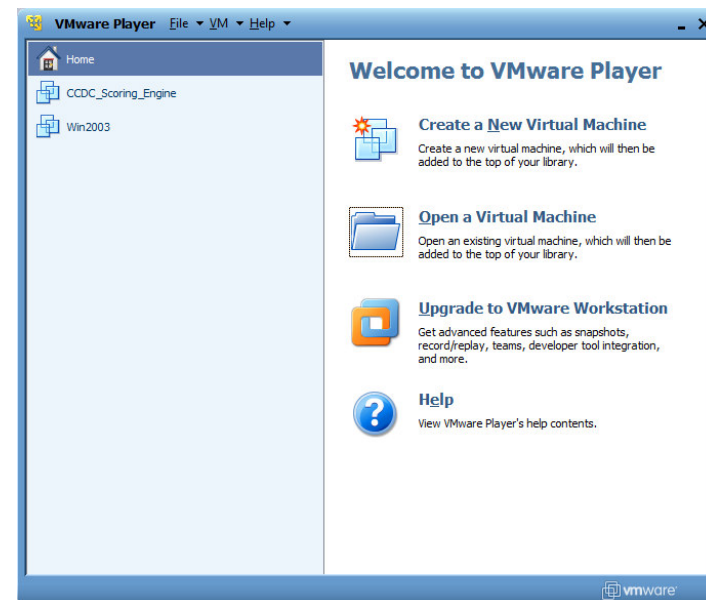
Starting a VMware image

After successfully installing the VMware Player software and downloading a virtual image you may attempt to start the virtual image. There are two ways to start a virtual image:

- You can double-click the “.vmx” file associated with your VMware image. This will launch VMware Player and start the virtual image.
- You can launch VMware Player from the Start Menu and browse for the virtual image you’d like to start.

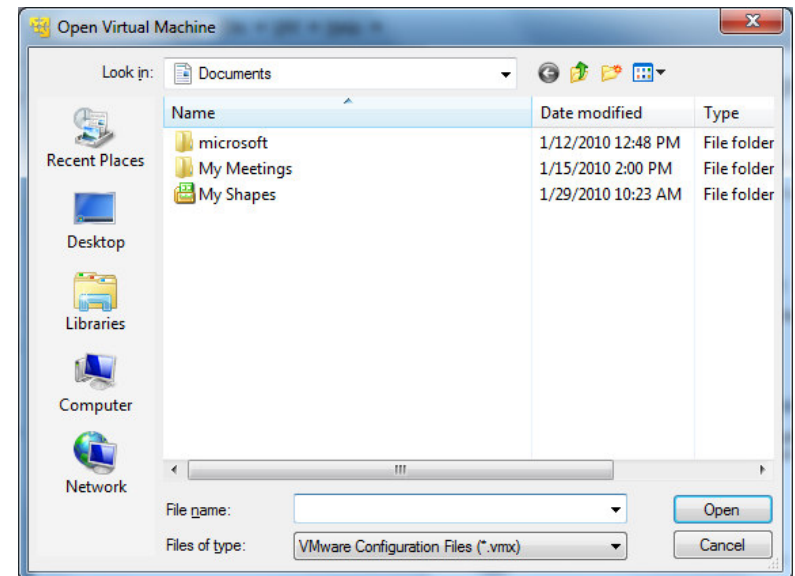
To launch VMware Player and browse for a virtual image, follow these steps:

1. Start the VMware Player software by selecting Start->VMware->VMware Player from your Windows Start menu.
2. When the software loads, you should see a screen similar to this:

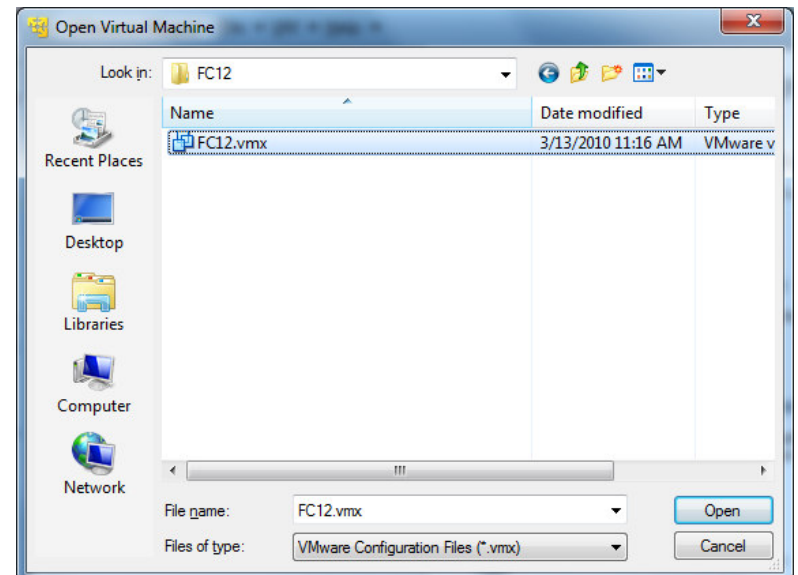


Starting a VMware image

3. Click on “Open a Virtual Machine”. This will open a file browsing much like this one:

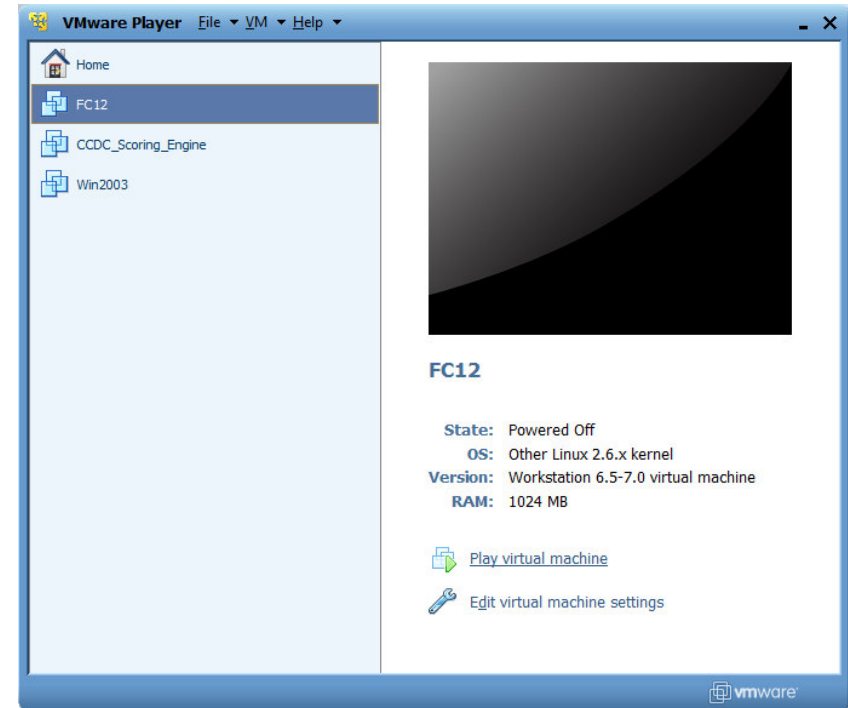


4. Browse to the directory where you’ve downloaded or unzipped a virtual image. Click to select the .vmx file associated with the virtual image you wish to start and click the “Open” button:



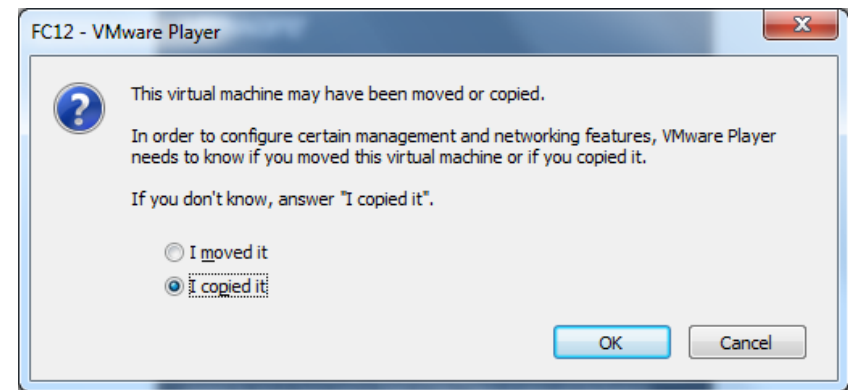
Starting a VMware image

5. This will take you back to the main VMware Player screen:



6. Click on the “Play virtual machine” link to start your virtual system. If this is the first time you’ve started the image you will probably see a pop-up like this:

Make sure “I copied it” is selected and then click on “OK” to continue.



Starting a VMware image

7. The next screen you may see will list the removable devices that can be associated with and accessed by the virtual image. Click “OK” to continue.



8. You will see the virtual image go through a boot-up process similar to the one every computer goes thru – this is because VMware images simulate “virtual” computers complete with a boot-up process, simulated hardware, and so on. When the virtual image has finished booting, you will see a login screen or welcome screen just as you would on a physical computer loaded with the same operating system that is running inside your virtual image. For example, a virtual image running Fedora Core (a free Linux-based operating system: `



Congratulations, You Have Now Booted a VMWare Image



THOUGHTS ON TACTICS

Thoughts on Tactics

What we know

- Time Limits: Qualifying Rounds 4hrs, Finals 8hrs
- Tasks to Accomplish: Operations & Defense
 - Plan of Attack?
 - Time Requirement v. Value of Tasks?
 - Concurrent v. Sequential Tasks?
 - Hand Cuffing Yourself?
- Concurrent Images: 1 → 1 → 3 → 5
 - What do Team Members Focus on?
- BLINK! Something Fried!

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RESOURCES

Getting Started Resources

Files

Description : <http://www.saic.com/cybernexs/#media-downloads>



Step 1

[Step 1 - Validating Windows System Configuration](#)

Instructions for validating windows system configuration



Step 2

[Step 2 - Download and Load 7-Zip and winMD5 Applications](#)

Instructions for downloading and installing 7-Zip and winMD5



Step 3

[Step 3 - Downloading and Installing VMware Player Software](#)

Instructions for downloading and installing VMware Player Software



Step 4

[Step 4 - Downloading and Installing the VMware Target Image](#)

Instructions for downloading and installing the VMware target image



Step 5

[Step 5 - Unzipping and Installing a Competition Image](#)

Instructions for unzipping and installing a competition image



Step 6

[Step 6 - Troubleshooting](#)

Instructions for troubleshooting



Unix Tips Win Tips

[SAIC UNIX Security Tips](#)

Provides UNIX security tips as more attacks are being targeted toward the variations of UNIX

[SAIC Windows Security Tips](#)

Provides security tips for the Windows operating system

Training/Practice Resources

File

Description:

http://www.highschoolcdc.com/index.php?option=com_content&view=article&id=3&Itemid=3



[Module 1](#)

Module One serves as an introduction to Information Assurance and Cyber Security. This module discusses fundamental concepts of Information Assurance and threats to cyber security



[Module 2](#)

Module Two discusses the interdependency of physical and cyber security, the impact policies and procedures can have on cyber security, and the use of awareness training to strengthen cyber security programs



[Module 3](#)

Module Three discusses the co-existence of data and voice traffic on networks, shared infrastructures, components of a typical network, and countermeasures for network-based threats



[Module 4](#)

Module Four contains an overview of major Operating System functions, threats to Operating Systems, major steps to securing Operating Systems, and identifying vulnerabilities on an active system



[Module 5](#)

Module Five discusses threats associated with applications and personal information along with basic techniques for securing personal information on computer systems

Information Resources

Air Force Association Cyber Patriot III Website

- Preparation: http://www.highschoolcdc.com/index.php?option=com_content&view=article&id=3&Itemid=3
- Downloads: http://www.highschoolcdc.com/index.php?option=com_content&view=article&id=4&Itemid=4

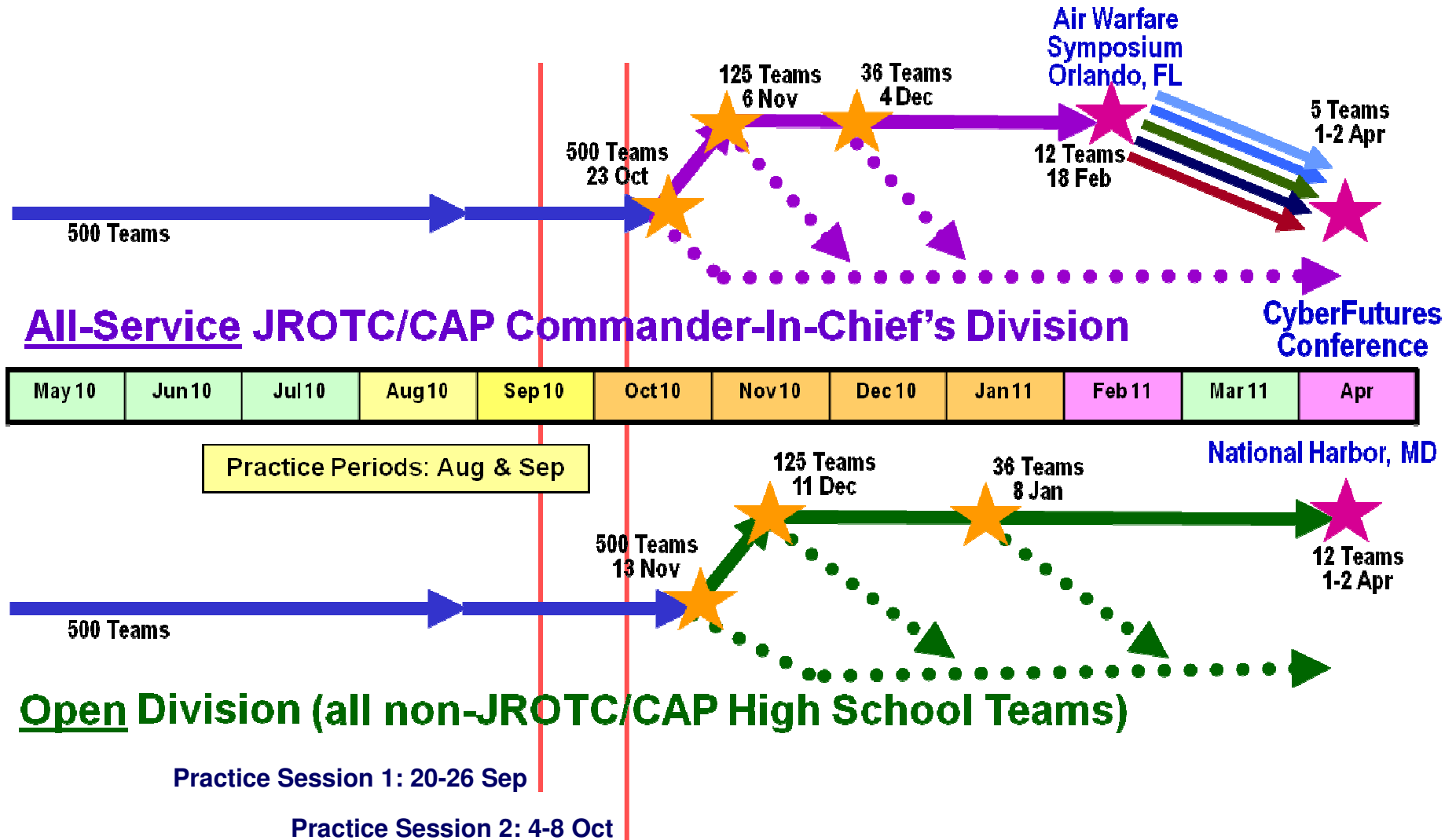
Air Force Association SharePoint Site

- Coaches: <https://www.uscyberpatriot.org/coaches/Pages/default.aspx>
- Mentors: <https://www.uscyberpatriot.org/layouts/cyberpatriot/mentorregistration.aspx>
- Practice Rounds: <https://www.uscyberpatriot.org/PracticeRounds/Pages/default.aspx>

CyberNEXS Cyber Security Training: SAIC's cyber training, certification, and exercise model helps cyber security professionals protect critical data assets

- <http://www.saic.com/cybernexs/#media-downloads>

Key Dates



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BACKUP MATERIALS

PRIVACY POLICY AND USER AGREEMENT

All those involved in Cyber Patriot take the issue of privacy and the security of your personal information very seriously.

- Participants, parents, and other persons entering the Cyber Patriot online system or Competitor Relationship Management (CRM) database understand and agree to the following terms:
- You acknowledge that this Privacy Policy is part of our sites' Terms of Use and by accessing or using our sites you agree to be bound by all of their terms and conditions.
- We reserve the right to change this Privacy Policy at any time.

1. Types of Information Collected

- We collect Personally Identifiable Information (PII) and Non-Personally Identifiable Information (Non-PII) to enable the operation and management of the Cyber Patriot Competitor Relationship Management (CRM) database and to ensure that this program is run as efficiently as possible
- Personally Identifiable Information refers to information that can be used to uniquely identify, contact, or locate a single person. It includes information such as; your first and last name, title, mailing address, zip code, e-mail address, age, and phone number.
- We may ask you to provide PII by filling out and submitting an online form for various activities within our sites. If you do not provide the mandatory data you will not be able to complete the registration.

Competition Terms of Agreement

Cyber Patriot PRIVACY POLICY AND USER AGREEMENT

- 2. Collection Methods and Use of Information
 - We only collect PII when you have contacted us. There are various times when you provide PII, including but not limited to, when you (a) register for the competition, (b) send e-mail messages, submit forms or transmit information via telephone, and (c) submit your credit card or other payment information.
 - We will primarily use your PII to provide information on the competition to you and a means to track participant progress through the program. We will also use PII to analyze and enhance the operation of our site, improve our marketing and promotional efforts, improve our product and service offering, gather information, and customize our sites' content. We may use PII to deliver information to you and to contact you. We may also use PII to resolve disputes, troubleshoot problems, and enforce our agreements with you, including this Privacy Policy, Terms of Use, and User Agreements.
 - By entering personal information into the Cyber Patriot system, you agree to allow Cyber Patriot to collect, use, and disclose the information for the management of Cyber Patriot, as well as communicate with you about Cyber Patriot. Cyber Patriot may use its partners to help manage the program and communications, and these partners will have access to this information solely for the purpose of Cyber Patriot objectives. These partners will be held to the same standards of privacy and security as Cyber Patriot staff. Our system supports our policy that participants and parents are the only people to modify the information we keep on them.
- 3. Release of Information
 - We do not sell, or rent your PII to others. We may provide some information through contractual agreements with our partners. We and our partners use your PII to operate our sites, complete your requests and organize our competition.
 - Our partners adopt and post their own privacy policies. The use of your PII by our service partners is governed by the privacy policies of those partners and is not subject to our control.
 - Occasionally, we may be required by law enforcement or judicial authorities to provide PII to the appropriate governmental authorities. We will disclose PII upon receipt of a court order or subpoena or to cooperate with a law enforcement investigation. We fully cooperate with law enforcement agencies in identifying those who use our sites for illegal activities. We reserve the right to report to law enforcement agencies any activities that we in good faith believe to be unlawful.

Competition Terms of Agreement

Cyber Patriot PRIVACY POLICY AND USER AGREEMENT

- 4. Updating and Correcting Information
 - As Cyber Patriot participants you have the ability to access and edit the PII that you have provided to us. PII may be changed in our various registration and communication systems on our websites.
 - We encourage you to promptly update your PII if it ever changes. You may ask to have the information on your account deleted or removed; however, because we keep track of 3 past transactions, you cannot delete information associated with past transactions on our sites. In addition, it may be impossible to completely delete your information due to the nature of our backup system.
- 5. User Choices on Collection and Use of Information
 - We may occasionally send you e-mails regarding our programs and services. If you indicated upon registration that you are interested in receiving offers or information from us and our partners, we may occasionally send you direct mail about programs that we feel may be of interest to you. Only Cyber Patriot or permitted partners working on behalf of Cyber Patriot will send you these direct mailings and only if you indicated that you do not object to these offers. If you do not wish to receive such mail, simply tell us when you give us your personal information.
- 6. Security of Information
 - When you use our sites, you can be assured that your PII is secure. The importance of security for all PII associated with our users is of utmost concern to us. Your PII is protected in several ways. Access to Cyber Patriot participant information is available through a unique user ID and password selected by that participant. This password is encrypted. We recommend that you do not share your password with anyone. In addition, your PII resides on a secure server that only selected Cyber Patriot employees have access to. Participants may opt to display their PII in Team Contact areas of the sites.
 - In order to be as efficient as possible, any credit card transactions are handled by established third-party banking and processing agents. They receive the information needed to verify and authorize your credit card or other payment information and to process your order. For security, this information is encrypted during communication.
 - Unfortunately, no data transmission over the Internet or any wireless network can be guaranteed to be 100% secure. While we strive to protect your PII, you acknowledge that: (a) there are security and privacy limitations of the Internet that are beyond our control, (b) the security, integrity, and privacy of any and all information and data exchanged between you and us through our sites cannot be guaranteed; and (c) any such information and data may possibly be tampered with in transit by a third party.

Competition Terms of Agreement

Cyber Patriot PRIVACY POLICY AND USER AGREEMENT

– 7. Cookies

- When you use our sites, we may store cookies on your computer in order to facilitate and customize your use of our sites. A cookie is a small data text file, which a web site stores on your computer's hard drive that can later be retrieved to identify you to our system. Our cookies store randomly assigned user identification numbers, the country where you are located, and your log-in name. Our cookies (a) make our sites easier to use, (b) make the site run more smoothly, (c) track authenticated users visiting our sites, and (d) help us maintain secure sites. You can always decline our cookies, but if you do so you risk that some parts of our sites may not function properly. Once you leave our sites and close your browser, the cookie will disappear.
- In the future, we may use an outside ad serving company to display banner advertisements on our sites. As part of their service, they will place a separate cookie on your computer. We will not provide any third-party ad server with any of your PII. We and our third-party server will collect and use Non-PII information about you, such as your IP address, browser type, the server your computer is logged onto, the area code and zip code associated with your server, and whether you responded to a particular ad. Other advertisers may also place banner ads on our site in the same manner as above, but we will not disclose any PII to them.

– 8. Privacy Policies of Third-Party Sites

- Occasionally our sites may contain links to other web sites. Links to our sponsors and partner organizations are an example of these links. This document only addresses the use and disclosure of information we collect from you, while other sites accessible through our sites have their own privacy policies and data collection, use, and disclosure practices. Please consult each site's privacy policy. We are not responsible for the policies or practices of third parties.
- Cyber Patriot's web sites may feature links to other organization's sites including those of our sponsors and partners. We do not routinely post links to private, commercial or other similar web sites other than current sponsors of Cyber Patriot. However we will, on a case-by-case basis, consider requests from such groups where it is determined that such links will clearly support our mission and where we have concluded that such links will not in any way jeopardize our reputation or mission.

Competition Terms of Agreement

Cyber Patriot PRIVACY POLICY AND USER AGREEMENT

- 9. Privacy Policy and Use of our Training Library
 - For the educational use of our participants, Cyber Patriot offers an online Training Library provided by the Center for Infrastructure Assurance and Security (CIAS) at the University of Texas at San Antonio. The Training Library contains original and copyright-protected original works. Those who post materials in our Library are responsible for their own copyright recordings and legal claims. Users of our Library acknowledge and agree at all times to abide by legal protections and a professional honor system. Specifically, users acknowledge and affirm that in downloading, using or referring to the contents of any document included therein—whether in writing or verbally—they will make full attribution to the author.
- 10. Miscellaneous Privacy Issues
 - There is a minimum age requirement to participate in Cyber Patriot of 13 years old. Children under the age of 13 are subject to restrictions of the Children’s Online Privacy Protection Act (COPPA), and if you are under the age of 13, you must obtain your parent’s permission to use this site at all. We need your parents’ or guardians’ verifiable consent before you can enter any personal information (such as name, address, or e-mail address) in any of our online systems.
 - If you are 13 to 18 years of age, we expect you to have your parent’s permission before participating on this site, and particularly before submitting personal information about yourself. Team Coaches are responsible for collecting a verifiable consent to this policy and the Cyber Patriot Consent and Release Form prior to granting registration privileges into the CRM system on our website.
- 11. Problems, Questions, Complaints, Assistance
 - If you have any questions about this Privacy Policy, the practices of our sites, or your interactions with our sites, please contact us via this link [Contact Us](#) or at (703) 247-5806. Mail to us may be addressed to: Cyber Patriot Director of Education and Competition, Air Force Association, 1501 Lee Highway, Arlington, Virginia 22209.